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Family Tree

Main Theme

The family and its relationships.

Objectives and Tasks

Learning Objectives

- Understand the different family relationships.

Teaching Tasks

- Identify the different family members and establish their relationships.

Interdisciplinary Relations

- **Language and Literature:** Expanding vocabulary.
- **Social Studies:** Family and relationships.
- **Mathematics:** Using programming tools.

Resources and Materials

Physical Resources

- Computer, robot, scenario, and character cards.

Digital Resources

- Application to program the robot.

Session Structure

Introduction (10 minutes)

- Explanation of the family members, their relationships, and how to program the robot.

Development (30 minutes)

- Start the practical part of the activity. Complete the family tree correctly by dragging each family member's card with the help of Otto (robot). Include grandparents, parents, children, and uncles/aunts.

Closure (10 minutes)

- Verification and sharing of the final result.

Expected Outcomes

Key Learnings

- Knowledge of family members and their relationships.
- Development of programming skills.

Final Products

- Completed family tree.