

Family Tree

Main Theme

The family and its relationships.

Objectives and Tasks

Learning Objectives

- Understand the different family relationships.

Teaching Tasks

- Identify the different family members and establish their relationships.
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Interdisciplinary Relations

- **Language and Literature:** Expanding vocabulary.
 - **Social Studies:** Family and relationships.
 - **Mathematics:** Using programming tools.
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Resources and Materials

Physical Resources

- Computer, robot, scenario, and character cards.

Digital Resources

- Application to program the robot.

Session Structure

Introduction (10 minutes)

- Explanation of the family members, their relationships, and how to program the robot.

Development (30 minutes)

- Start the practical part of the activity. Complete the family tree correctly by dragging each family member's card with the help of Otto (robot). Include grandparents, parents, and children.

Closure (10 minutes)

- Verification and sharing of the final result.
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Expected Outcomes

Key Learnings

- Knowledge of family members and their relationships.
- Development of programming skills.

Final Products

- Completed family tree.